

Backstory Questionnaire

A Backstory profile explores your character's history and explains their personality in the current day.

Note: If you are unable to complete this document, ask me to provide it in Google Docs instead.

Your Details	
Name	If you do not feel comfortable giving your full name, your first name only is okay
Online Handle	Mirath
Date Completed	

Character Details	
Name	Gene Taring (MP Nergigante is a running inside joke by both his current PA and Sam)
Description e.g.,	
Species	Demon: Human-Nergigante Hybrid - Anthro
Sex	Male
Age	*shrugs* 35? Demonic ritual meant he didn't age further
Height + Weight	6'7" to tip of horns (6'1" without) - 220lbs

Other details	Bisexual
Fictional species?	If your character is of a fictional species, please provide a link to the person who created the species (as opposed to who currently owns the copyright, if that's a different person). MHW (and hence the Nergigante species) is owned by Capcom If your species is something that appears in ancient mythology, e.g., dragon, just say 'mythology'.
Story	What's the name of the overall story your character features in? (e.g., Simba the lion comes from the story <i>The Lion King</i>).
Siblings	What siblings does your character have, and how many years older or younger than your character are they?
Other media available? Images, Video footage, Costumes, etc.?	Please include links to any art here, plus a way to contact the person who created the art. I am happy to use the Note system if the web site you found me on has one.
What colours would you like me to use?	This is for Infographics and videos only. Not applicable for No Frills.

Please write on the right hand side in the spaces below. If any section doesn't seem relevant you can skip it.

If your character does particularly well in an area, (e.g., if they had good parents), by all means include that too! This questionnaire isn't about finding your character's faults, it's about understanding their particular balance of strengths and weaknesses.

Stages	Notes – Extremity, specific
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	details, etc.
<p><u>Trust and Confidence</u></p> <ul style="list-style-type: none"> - How did your character's parents feel when they first realised that a baby was on the way? I.e., was your character's conception planned, or accidental? - How did the primary caregiver feel about gestating a baby/looking after an egg? Were they excited, afraid, angry? - Were your character's caregivers capable of looking after an infant mentally, emotionally, and financially? - Were both parents present for your character's birth? What happened during the birth (were there any complications)? - Was your character's mother/primary caregiver nurturing towards your character as a newborn? If not, how did they behave towards them and how did your character feel about that? 	<p><i>Did your character's parents or caregivers behave the way your character needed as an infant? Did either parent/caregiver or baby receive any unpleasant surprises?</i></p> <p>Born to an upper-class couple close to their 4th anniversary. American father who's a CEO of a telecommunications company, sometimes rarely seen for weeks on end due to his business. When he was around, his larger-than-life presence helped to instil a sense of grandness and confidence, a sense of order in the household.</p> <p>Due to his father's job and salary, his mother could happily and easily stay at home, having a more creative streak as a seamstress and using this to the family's advantage - as both a side-business and a more personal level as she tailored her husband's (and later, son's) suits.</p> <p>In contrast to the loud, exaggerated personality of her husband, she is quieter and gentler, but isn't adverse to the expensive gifts bought for her or her son.</p>
<p><u>Freedom and Self-Determination</u></p> <ul style="list-style-type: none"> - does character hold on/grasp? - does character let go? - is character destructive and cruel? - was character benign and relaxed? - what was it like to express choice for the first time in their life? 	<p><i>Were they guided / buffered as they experimented with early autonomy, to avoid feeling doubtful of themselves - or ashamed because they weren't ready to meet challenges?</i></p> <p>Having a keen interest in politics, it seemed only natural to have an ambition to become part, if not head, of one of the main political parties, particularly Labour.</p> <p>Although his parents were divided politically (his father also for Labour whilst his mother</p>

<ul style="list-style-type: none"> - did they make any bad choices in their inexperience? - does the character doubt themselves? - does the character focus on details because they can't watch everything – the big picture contains too much detail? - does the character often feel unready to show projects to others? - does character wish they were invisible? - how cooperative/wilful is the character? - how well does the character express/suppress themselves? - how controlled do they feel by others? 	<p>was Conservative), it wasn't exactly a topic of conversation between them until it got to election time. Or Brexit - since Gene had to know both sides of the story, but even he was told he was biased for wanting to leave.</p>
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<p><u>Ambition</u></p> <ul style="list-style-type: none"> - how energetic was your character as a small child? - how much did your character enjoy/feel guilty about their victories and achievements? - how good did they get at cooperating? - did they develop a tendency to berate themselves? - what are the character's biggest wishes and dreams? Can they ever fulfil them? 	<p><i>How active/aggressive did character become? Did they get too enthusiastic, do something bad and then feel guilty?</i></p> <p>Being around his dad, he quickly caught on and gained his own sense of heightened confidence and an ability to project himself to stand above and out in a crowd. He also gained a good sense of work, valuing the rewards that it often gave out.</p> <p>At 35, having worked his way up as a Labour politician to own his own office and PA over the course of years, was when things took a different turn.</p> <p>A folded scrap of paper had been left on his desk, for Gene to discover in the morning. Reading what was written on the outside of the folded scrap of paper - it was from someone who knew he had a want for more power and a chance at taking himself to new</p>
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heights. When asked about it, his PA simply shrugged and had no recollection of it.

The invocation he was given called on Lilith, known for being one of the first powerful demons and her seductive nature, both of which appealed to him. He gave his PA the rest of the day off, cancelling anything and everything, and, now alone, he tried it.

A surge of power, a vision of Lilith with her wings and arms spread invitingly, and he soon blacked out.

Coming round, the first thing he noticed was how his skin has changed colour to a reddish-brown (a drastic change from his pale human complexion), fingers ending with short cream claws. His vision had changed to accommodate the more anthropomorphic facial structure. His suit lay in tatters around him from the transformation.

Unfortunately for him, his PA had witnessed the transformation, although had soon hidden herself to keep alive until the coast was clear. She approached warily even then until she realised Gene still had the same mental state as before. She told Gene what she had seen and heard, but still seemed somewhat shaken. Who wouldn't be if they were face-to-face with a monster?

Even though he resembled a wingless Nergigante, Lilith's involvement meant a few variances - mainly his horns and tail, which were tipped with orange. Cream spikes covered his head, but grew larger and covered his upper back, shoulders, and forearms when enraged.

Which meant the accidental destruction of many fine suits.

<p><u>Productivity</u></p> <ul style="list-style-type: none"> - how did the character feel about being productive rather than playing? - what was the transition from home to school like? - how well prepared did he feel to contribute? - how did they feel about others also contributing? Status, adequacy, teamwork? - what were their thoughts about being part of the society they lived in – what they were going to be as an adult? - how did their caste, gender, race and other facets of their identity factor into this? 	<p><i>Did character feel ready to take their place in school and to start thinking about their place in the adult world, when they grow up?</i></p>
<p><u>Child to Adult Transition</u></p> <ul style="list-style-type: none"> - how well did others appear to regard your character? - how did your character ensure some sense of sameness / continuity? - how was it decided who was in their social group and who was out? - who did they appoint as their adversary (if anyone)? - who were their role models? - who were their girlfriends/boyfriends during adolescence, and what were these partners like? 	<p><i>How did character deal with a rapidly changing self (ie., puberty) in light of a rapidly approaching world of work and relationships, in which one's identity are paramount?</i></p> <p>Having to adjust his life to his new permanent identity was, at first, a struggle to get used to. Travel was now nearly impossible unless it was well-coordinated, and Gene quickly had to rely on his PA and other hired hands to handle any everyday tasks, as well as facing the general public for him.</p> <p>Coming across another demon was never meant to be violence-free, and a turf war soon ensued. Gene successfully fought and chased off the other demon, but at a cost, having permanently lost a chunk of his tail. Any broken spikes regrew over the next few days as if nothing had happened, proving</p>

<ul style="list-style-type: none"> - how did they go about keeping the pool of people they were to establish their new identity in, manageably small (ie., cliques, political interests, etc.)? 	<p>themselves an invaluable defence against an opponent.</p> <p>Summoning Lilith again only angered her, and as a result she forced him into a feral state of mind and new quadruped form as a temporary punishment that lasted for a few hours.</p>
<p><u>Closeness in Relationships</u></p> <ul style="list-style-type: none"> - does your character affiliate with others well? - what is your character's attitude towards work? - what is your character's sexual / intimate relationship(s) like? 	<p><i>How does your character get on with the business of being an adult? ie., doing their job and finding a partner?</i></p> <p>Even when human, he dated and was intimate with both men and women. His high level of energy meant he took a more dominant position in any relationship. This didn't change once he became a demon, although his circle of physical companions got considerably smaller due to his appearance.</p> <p>Lilith's background as a seducer of men and her involvement during the ritual had a grand effect on this. Demons didn't mate for life, as well as some having multiple partners, and can strengthen their bond by grooming each other with their long tongues.</p> <p>In order to make sure his new demonic identity was kept a secret, as he was unable to regain his human form despite trying, he continued to work on his relationship with his PA. Successfully bonding with the human ensured this, before their silence was written into any formal contract.</p> <p>On one of the rare occasions that Gene could travel home, one of his ex-boyfriends came round, having been called by a worried neighbour. Sam, recognising the Nergigante species, was less wavering than most had been, and the two soon got talking, soon ending up discussing why they'd split up in the first place - making it clear there was</p>

	some regret on both sides.
<p><u>Passing on Responsibilities</u></p> <ul style="list-style-type: none"> - what is your character's relationship with their career when they retire? - what is your character's relationship with their children as they become adults? 	<p><i>What are your character's plans to pass on the responsibilities of contributing to their career and family on to the next generation?</i></p> <p>Due to a demon's inability to age, it means he can work for as long as he wishes, outliving his opponents.</p>
<p><u>End of Life</u></p> <ul style="list-style-type: none"> - how will your character feel about reaching the end of his life? 	<p><i>Does your character feel that they have lived their life well? What, if anything, do they still want to do/wish they had done differently?</i></p> <p>Being a demon has its perks and pitfalls. Unable to age means he is timeless, although the same can't be said for his human companions, including his parents. It was easier to watch his PA's retire than outright die, but it meant reforming a relationship all over again, although it was soon written into their contract to keep his identity to themselves even after they retired.</p> <p>Demons can easily be hurt, and killed, by other demons. Although they are more durable to any human method - but exposure to gold can weaken a demon and drain their energy. If and when he does die, he will serve Lilith forevermore as part of their deal.</p>

And that's it! Thank you for completing this questionnaire, and please return it to me at hello@thecharacterconsultancy.co.uk