

# FURRY

**Length / Height:** Variable but averaging 5ft 6

**Diet:** Variable but generally herbivorous, insectivore, pescatarian, and scavenging

**Life expectancy:** Variable but averaging 90



The furry civilisation is a diverse society made up of many species, all of which are familiar to inhabitants of Earth despite the fact that the furries have evolved to become bipedal and live a great distance away from Earth, on planet Zoiya. They have a strong tendency towards egalitarianism borne of their widely varying traits.

They are part of the *Kaleida* universe; the core lore bible for that can be found [here](#).

# Index

Looking for a particular topic? Try running Ctrl+F or find it here.

## ★ [Physiology](#)

- [Appearance](#)
- [Intelligence](#)
- [Common Medical Conditions](#)

## ★ [Geographical Distribution](#)

- [Settlements, Towns, and Cities](#)

## ★ [Infrastructure](#)

- [Architecture](#)
- [Education](#)
- [Energy Sources and Usage](#)
- [Healthcare and Medicine](#)
- [Sanitation](#)
- [Travel / Transport](#)

## ★ [Position in Ecosystem](#)

## ★ [Technology](#)

- [Technological Age](#)
- [Agriculture](#)
- [Industrial Status](#)
- [The Sciences](#)

## ★ [History](#)

- [Evolution / Genesis](#)
- [Timeline](#)
- [Historically Significant People](#)
- [Nations Founded](#)
- [Wars and Alliances](#)
- [Trade Routes Established](#)
- [Disasters](#)
- [Discoveries](#)
- [Inventions](#)
- [Changes in Standards of Living](#)
- [Slavery](#)
- [Social Movements](#)

## ★ Culture

- Art
- Clothing
- Food
- Language
- Religion, Faith, and Spirituality
- Personal Celebrations
- Public Festivals
- Sport
- Social Dynamics
- Sexuality and Romance
- Child-rearing

## ★ Politics

- Economic System
- Government / Leadership Style
- Military and Law
- Propaganda

## ★ Economy

- Currency
- Business

## ★ Credits

# Physiology

[Introduction needed.]

## **Appearance**

[Introduction needed.]

## **Intelligence**

[Notes on how intelligent this species is.]

## **Common Medical Conditions**

[Introduction needed.]

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

## Geographical Distribution

[Notes on the species / culture's natural distribution.]

You can find a map here. [Regional maps or different types of maps may be helpful. Try my partner, MikesMaps on Discord if you'd like a map made. You can check his gallery [here](#).]

### **Settlements, Towns, and Cities**

[This section may or may not be needed depending on the nature of the species or culture.]

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

# Infrastructure

[Introduction needed.]

## Architecture

[Introduction needed.]

## Education

Zoiya's education system includes higher education, which is provided in institutions such as universities. Species that became known for doing this include but are not limited to:

- Mammals
  - Wolves
  - Lions
  - Elephants
  - Zebra
  - Antelope
  - Chimpanzees
- Birds
  - Penguins
  - Parrots
  - Budgies
  - Weaverbirds
  - Sparrows
  - Lorikeets
  - Crows
- Fish
  - Butterflyfish
  - Angelfish
  - Guppies
  - Pilchards

Reptiles and amphibians are generally not sociable enough to have involved themselves in this sort of altruistic process.

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

### **Energy Sources and Usage**

[Introduction needed.]

### **Healthcare and Medicine**

Medical knowledge was shared eagerly between the more sociable species, on both an intraspecies and an interspecies basis. Solitary non-predators could get medical support if they asked. Omnivores could get a certain amount of grace, and apex predators tended to have to make their own medical advances, although some exceptions happened.

#### *Contraception*

The early interest of plants, and intimate knowledge of regional plants, allowed furry populations to prevent pregnancy via various preparations since the beginning of their civilisation. However, many of these were not particularly effective or not effective at all, prompting a desire for abortion procedures which usually involved herbal preparations. The glass age of history drastically helped with distribution of these. Abortion rarely gained the stigma in furry society that it has on modern Earth. Widespread female power due to the number of matriarchies throughout the planet kept the birth rate relatively low.

#### *Social Predators*

The following social predator species became notably medically advanced due to their natural willingness to work together:

- lions
- wolves
- coyotes
- chimpanzees
- dolphins
- banded mongooses
- spotted hyenas
- goldsaddle goatfish
- Harris' hawks
- kookaburras
- butcherbirds

### *Solitary Creatures*

In the current day, asocial creatures such as the following tend to be notably likeable or charismatic:

- most big cats
- bears
- tigers
- foxes
- koalas
- rhinoceri
- moose
- platypuses
- snakes
- tortoises
- sunfish
- shoebills
- owls, and
- axolotl

This is because being able to get medical support from the social creatures was the only way their bloodlines could survive. One of the most common ways for this to happen was for pregnant mothers or couples to appeal for help on a one-off basis. This ideally required relationship-building prior to and during the support, and generally gave the social species the chance to build relationships with the asocial creatures' offspring, making it morally harder for predator offspring to hunt when they grew up. As a result of

that, many predators defaulted to eating insects, non-anthro fish such as jellyfish, shellfish, and sea cucumbers, and carrion, and exploiting their omnivorousness as much as possible, to satisfy their carnivorous side.

### **Sanitation**

[Introduction needed.]

### **Travel / Transport**

[Introduction needed.]

#### *Navigation*

Navigation and travel is done by individuals or groups rather than by using technology: migratory species have an innate sense of travel and knowledge of bigger territories. The fact that they have a long-standing understanding that when they visit a land it's not theirs, only a place where they temporarily live, they are the least inclined to be possessive of this land.

#### *Example 2*

[To be worked on]

#### *Example 3*

[To be worked on]

## **Position in Ecosystem**

[Summing up your species or culture's position relative to the rest of the ecosystem - apex predator, etc.]

### **Dominant Species**

[A list of the species that have uplifted out of the ecosystems' usual workings, and this species / culture's relationship with them.]

#### *Spinners*

A general term for a large group of land-dwelling invertebrates that create traps to catch other invertebrates in. Many are venomous, and they have radial symmetry so are distinct and easily distinguishable from other invertebrates. Many furs are hard-wired with a phobia of them.

#### Fruit

The furries have similar fruits to the following, but they're named differently and look a little different:

Apple: Worldfruit, named after the fruit's cosmopolitan range.

Coconut: Grinnet

Grape: Sourfruit

Mango: Mangrove fruit

Orange: Seeder

Pineapple: Don't-touch-me

Plum: Primefruit

Strawberry: Scatterberry

Watermelon: Milk-of-the-goddess

# Technology

[Introduction needed.]

## Technological Age

The furries' progression through the ages went as follows:

Stone age: many different tools were used to suit fingers, but also fins, mouths, and grippy feet.

Bronze age: mining as a concept was discovered throughout the world but was avoided in favour of phytoextraction in many areas, as mining damaged the land they needed to survive. Only the richest lands or the least needy populations mined at all.

Iron age: this made producing tools easier as iron appeared on the surface, and had the added benefit of allowing those who lived in ultisol regions to extract some of the iron from their soil to use as tools, and improved the quality of their soil to better allow them to farm.

Glass age: Nothing particularly noteworthy happened here, although glass did help people to keep and trade potions and liquids.

Steel / aluminium age: As further developments were made in the creation of tools and metal materials, the different species started cooperating more, and raised the bar for everyone. Better metals were made, and this paved the way for more impressive engineering projects.

Plastic age: Gums, rubber, and resins had already been used for some time.

The Industrial Revolution: By this point in history the various species had refined their agricultural development to the point that everyone was well fed and provided for, and able to educate themselves with further push the boundaries of knowledge.

Inter-species cooperation had become so commonplace that nobody raised an eyebrow at the idea of the proverbial lion working with the lamb. Migratory species were made obsolete as a form of communication as an equivalent of telephones were invented,

although in the early days they excluded aerial and aquatic/marine species. Aquatic/marine equivalents were developed within a few years. Political and legal life became stable enough to support the revolution sooner for furrries than it did for humans due to their relative lack of aggression and talents for cooperation. A culture of plenty replaced the need for investment into entrepreneurial ventures, and later went on to further support the development of a firmly socialist system.

The Industrial Revolution led to only very limited examples of mass-production, as nobody wanted to house big factories. Only the big herds who held a lot of land had the space to do this, and even they were wary. The few factories that were built were founded on intersections, usually between three or four territories, to reduce the impact on any one group. Fuel mostly came from plants. Solar, wind, and geothermal energy were quickly picked up on as energy sources.

The invention of fully synthetic plastics introduced multiple-use plastic such as bowls, architectural products, and far more. Single-use plastics were slow to reach the market but eventually they did, but they only survived for 5 years, maximum. The various communities started using it and would attempt to compost it, only to find that it didn't break down. Most of it was eventually taken away by some entrepreneurial individual and burned, but this signalled the end for single-use plastic.

The Space Age happened quite a lot later, when the impact of the Industrial Revolution had stabilised. However, it was always considered more of a half-science, half-art project. There was no widespread military, and barely any small-scale armies or militia, so politics had no contribution to the furrries' exploration of space. The idea was originally presented by a lioness named Coral D'vyne, an artist, scientist, and visionary, who campaigned for the idea that furrykind should make a project together that everyone could be proud of. Her suggestion was that they should have a mammal, reptile, bird, amphibian, and fish take a walk on the moon together. This idea took the fancy of many a member of the planet, and it became the talk of the world for several months. An analysis was done of how to achieve this, and the project tampered out as it dawned on everybody how much space would be needed, the resources required (which were available, but the right resources and the right quality would require mining which too few groups were prepared to accept), and the environmental damage done, and it became clear nobody, not even Coral's community, wanted to host it.

That was when the aliens arrived. The eborgine had been watching the planet and sent an envoy down to speak with Coral, and introduce the idea that they were able to put them in touch with other civilisations who had just the technology the furrries needed:

environmentally sound, pre-made if they would/could accept, and would allow them to set up other technologies that would further improve furry life. The furies accepted.

### **Agriculture**

Historically, the furies learned to farm insects, jellyfish, shellfish, sea cucumbers, and other non-anthro life forms for their meat. They also routinely ate carrion as part of their funeral rites.

#### *Carrion*

Funeral rites routinely involved predators eating the body, but as this was often traumatic for the bereaved and had the undesirable effect of raising the murder rate, it was largely retired as a strategy.

In the modern day, species who are better equipped to eat carrion such as the following, may still partake, but this is done firmly in the context of tradition and is linked with spirituality:

- hyenas
- coyotes
- Tasmanian devils
- coyotes
- Komodo dragons
- opossums
- vultures
- crows
- hawks, and
- eagles.

As pure scavengers (ie., those whose diet must comprise entirely of carrion) were and are rare, all of these species can choose to eat live meat or subsist on a partially herbivorous or insectivorous diet.

As farming is entirely for the production of plants, insects, and mushrooms, it remains very efficient at producing food for the population. The land is privately owned by powerful enough groups to prevent misuse like deforestation or over-fishing from occurring.

The things that could be farmed were plants, insects, and fish.

### Plants

Plants were grown where they could be shielded from the most fierce direct sun, arid-adapted plants such as wheat, corn, maize, millet, and rye, plus tomatoes, pumpkins, sunflowers, beans, and grapes, were favoured, and rock piles were made to increase moisture retention. Passively harvesting rainwater also played a big role, such as by mulching, planting in sunken bowl areas, using leaf drop and stormwater runoff, runoff from harder ground, and berms to redirect water from elsewhere, with the most drought-resistant plants grown on higher ground and the thirstier ones grown in the lowest possible areas..

### Insects

brush-beating would drive the insects into blankets or bodies of water for scooping up en masse. Smoke could be used to smoke some insects out of hiding. Basing their calendar on breeding cycles of certain insects also helped. Swarms were responded to quickly. Making them into flour helped preserve them for long periods of time.

### Fish

Nets and fish traps were used.

## **Industrial Status**

Because of the lack of plundering of the land - because everyone's land was historically theirs, and they cared for it on the understanding that they had to live there after doing whatever they did to it - materials weren't taken from foreign areas, meaning every larger group had their own land and could bargain it as they wished, but often chose not to destroy it. This prevented any particularly intense rich-poor divide so nobody got particularly privileged and entitled, and nobody was strong-armed into doing especially long hours or dangerous work - although the work often was done as the furry community is incredibly diverse, meaning that businesses had the pick of a well-resourced workforce.

## **The Sciences**

[Introduction needed.]

*Example 1*  
[To be worked on]

*Example 2*  
[To be worked on]

*Example 3*  
[To be worked on]

# History

[Introduction needed.]

## **Evolution / Genesis**

[Notes on where this species / culture came from.]

## **Timeline**

100,000 years ago - on Earth

Most species evolved but a few didn't. Insects didn't. Some fish did, with the main qualifier being that some were put under pressure to outthink their circumstances while others weren't. E.g., sardines.

During this period of history, tectonic movement in the tropics, where sardines live, exposed large quantities of calcium and magnesium, which chemically reacted with the carbon dioxide in the air, binding it and removing it from the air. This cooled the climate and created the planet's last ice age. The same tectonic movement had cut off one population of sardines from the ocean in their own, enclosed sea, where they couldn't dive down into the depths far enough to escape beyond the predators' reach. Instead they had to hide, which took better thinking. The longer they lived there the more they had to problem-solve to get away from their hunters, generation after generation, until they evolved differently from their oceanic counterparts, who remained feral animals.

The same happened for a few land animals who burrowed: rabbits, mice, etc. Those who came above ground and stayed there were ones who found themselves unable to burrow for some reason. The ground became frozen during one of the planet's Ice Ages, forcing them to come above ground permanently and deal with their predators that way. This was only true in colder climates, leaving burrowing animals in warmer climates largely unaffected.

50,000 years ago - on Earth

shamans started founding spiritual life.

12,000 years ago - on Earth

herbivores started farming their plants. Carnivores hunted them but were fended off, and a strong tendency towards eating dead herbivores came about.

*4000 BC - Terraforming of Zoiya and removal of Furies from Earth to Zoiya*

The eborgine assisted with this because they were good at the detailed work that terraforming required. Time-dilation used to artificially shorten terraforming process and speed up Zoiyan evolution so that the introduced species had a chance to defend themselves.

*2000 - Partial Introduction of Zoiya to the Intergalactic Community*

Zoiya's time dilation was removed at this point so they could progress at a natural pace. The introduction was done to allow the Zoiyans to become the beneficiaries of the resources necessary to protect their planet, should the need arise.

### **Historically Significant People**

[Introduction needed.]

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

### **Nations Founded**

[Introduction needed.]

*Example 1*

[To be worked on]

*Example 2*  
[To be worked on]

*Example 3*  
[To be worked on]

### **Wars and Alliances**

[Introduction needed.]

*Example 1*  
[To be worked on]

*Example 2*  
[To be worked on]

*Example 3*  
[To be worked on]

### **Trade Routes Established**

[Introduction needed.]

*Example 1*  
[To be worked on]

*Example 2*  
[To be worked on]

*Example 3*  
[To be worked on]

### **Disasters**

[Introduction needed.]

*Example 1*  
[To be worked on]

*Example 2*  
[To be worked on]

*Example 3*  
[To be worked on]

### **Discoveries**

[Introduction needed.]

*Example 1*  
[To be worked on]

*Example 2*  
[To be worked on]

*Example 3*  
[To be worked on]

### **Inventions**

[Introduction needed.]

*Example 1*  
[To be worked on]

*Example 2*  
[To be worked on]

*Example 3*  
[To be worked on]

### **Changes in Standards of Living**

[Introduction needed.]

*Example 1*  
[To be worked on]

*Example 2*  
[To be worked on]

*Example 3*  
[To be worked on]

## **Slavery**

No slavery era happened on Zoiya. This is because many species on Zoiya are psychologically equipped to live in herds or other groups, so it wouldn't feel natural to them, to treat others so poorly. One of the practical implications of this is that the richer or better-resourced institutions such as universities lack the dark history of being founded or otherwise supported by slavers, and are instead supported by groups of community-minded creatures.

See *Education* for further information.

*Colonialism*  
Similarly, colonialism is an alien concept on Zoiya.

*Diasporas*  
Most individuals prefer to remain in their birthplace, with the exception of migratory creatures. While a few individuals certainly do like to travel, large-scale dispersal is unheard of. Migratory species have a complex culture around living on land that is not theirs, and the more territorial / species with fixed/localised ranges have a corresponding attitude.

*Invasions*  
None of these have happened. The species that were aggressive enough to push themselves into other territories without mercy were solitary and lacked the sheer numbers to coordinate against a huge number of residents. Group cooperation and cohesion among the defending group was strong enough to push back any upstarts.

## **Social Movements**

The concept of freedom lacks resonance in the general furry community as the vast majority have what they need, cooperation and mutual trust are so common, and freedom is a rather individualistic concept. In its stead the furries value the concept of integration with one's neighbours both near and far.

Social movements have followed a different trajectory to that of humans.

### *Speciesism*

The closest that the people of this world have skirted to this is that society is better developed to engage with social species than solitary ones. The devil may be in the details here as theoretically solitary individuals can benefit from the infrastructure, but those who aren't prepared to give something back are disdained.

### *Feminism*

The concept of female power has remained throughout furry history due to the social structures of lemurs, meerkats, mole rats, spotted hyenas, lions, bonobos, elephants, and orcas. Patriarchy in the furry community is rather rare, with the only species using the system being chimpanzees. In most species' cultures, the relationship between males and females (and less often, intersex, nonbinary, or transgender individuals) has been so interrelated that assessing one as ranking higher than the other feels rather unnecessary. For example, male deer in rut will compete with each other, and many hinds find the hierarchy that develops among them to be useful information if seeking a mate, but the hinds still make their own choice of who they pair with, and often they will not choose the 'top' male.

Isolated males are more likely to see females as a means to an end, but this is relatively unusual.

### *Anti-fascism*

Never really came up on this world.

### *LGBT movement*

This never really happened, as homosexuality was widely known to exist in [many species](#).

### *Cold-blooded creatures*

The world was primarily designed for warm-blooded folks, particularly in terms of access to cooler parts of the world or many places in the colder seasons or shorter days, anywhere windy such as higher altitudes, open areas didn't appeal to them, neither did a sense of close community or bigger groups, anywhere that grew only vegetables or fished was unsuitable or not quite fitting, lack of hibernation facilities, and lack of egg-laying facilities.

*Oceanic creatures*

?

*Aerial creatures*

Lack of egg-laying facilities,

## Culture

[Introduction needed.]

### Art

[Introduction needed.]

#### *Screenplays, TV, and Movies*

Zoiya doesn't have television but they do make movies which are projected onto walls, usually outdoors.

#### *Example 2*

[To be worked on]

#### *Example 3*

[To be worked on]

### Spiritual Art

Common spiritual art and structures included:

#### Migrating birds

Spires that they could see, like lighthouses, from a distance, so they could see reassurance that they were nearly home.

#### Roosting birds

The roost is treated as a spiritual space. Arches denoting the entry and exit point of the roost area are made out of wood, curtains, or piles of stones. Later, incense would be used to make the roost feel like home, and weavers and nest-builders would make fences or walls to further define the borders of the area. Passwords or secret mantras would be used in larger communities to ensure that the bird had the right to be there, and in some communities, a priestess would welcome and bless or initiate new members.

## Migrating whales

Songs similar to hymns, chants, and mantras, sung by those who have already arrived at the destination. Priestesses stay at the destination the whole year (in some versions of this) and others travel with the main migrants (in others). Resident priestesses are given offerings of food. As providing food is impractical for other members of this species, the more charismatic priestesses earn followers of other species such as seals, sharks, and seabirds, who herd fish towards her.

Whale priestess song, with the words interspersed with sighs, pulses, clicks, hums, and moans.:

*"Come to me, my dear whale kin, let my voice guide you through the ocean's din.  
The ocean is vast, but we are strong, with my guidance you cannot go wrong.  
The journey is long, but fear not, my friends, for my song will lead you to your journey's end.  
Follow my voice, it will never steer you wrong, and you'll reach your destination before too long.  
The ocean is our home, and though we roam, with my voice as our guide, you'll never be alone.  
Come to me, my pod so true, together we will make it through."*

Migrating herds: Imagery around rain, and the Mother of the Rain herself, a shaman, are common. A number of shamans promised that they could either predict or bring the rains, and were followed accordingly. Priestesses tend to use dances, performances that involve posturing with specific facial expressions, and head, ear and tail postures. These were later added to with headdresses and other special clothing. A sort of shadow-priestess would be present (or a number of them would) in the form of apex predators who would take and consume the dead.

Breeding colony birds: In many ways similar to roosting religions, although there tends to be more narrative on sexual activity or monogamous pairing, and there tends to be more priestesses.

Rain frogs: The rain comes before the frogs come up, and prior to it they remain separate. There is no priestess in these groups but they give thanks for the rains. Ancestors are credited with allowing it to rain.

Sharks that feed on fish runs: Shamanic sharks take psychedelic plants or prick themselves with pufferfish, and would read the tides, sun, stars, stones to determine where the next fish run would be. The more successful ones tend to perform rituals to make these things happen.

Birds that feed on insect swarms: As for the shamanic sharks, but above water, and using hallucinogenic seeds and plants.

## **Clothing**

A heavily common theme in the furry world is 'convertible clothing'. The community is made up of so many different species with such drastically different body types, that making clothing tailored to different species would be inefficient. For example, how could a bottlenose dolphin comfortably wear a fitted jacket with no slit for its dorsal fin? How could a male antelope put on a jumper with such large, wide horns? Hedgehogs would have similar problems.

For this reason, scarves of different shapes are ubiquitous, and males are far more likely to wear skirts or sarongs than a Western human might expect.

*Bags - Belt bags, waist bags, shoulder bags, rucksacks, utility belts, leg bags*  
[\[To be worked on\]](#)

*Belts*  
[\[To be worked on\]](#)

*Feathers*  
For the more glamorously inclined, feathers are a popular choice of detail for clothing and accessories. They are grown naturally and are shed without distress to the original owner, and feathers and feather products are a common feature in accessory portions of attire stores.

*Jewellery*  
Shells are more common than gems, as gems require mining and vacated shells can be found on the beach. Some metals are used, with panned gold being a common source of the metal. Antler bone from shed antlers is common, too, as is shed wool.

*Leg Warmers*  
[\[To be worked on\]](#)

*Sarongs*

[To be worked on]

*Scarf (Circle/Infinity)*

[To be worked on]

*Scarf (Head)*

[To be worked on]

*Scarf (Long)*

[To be worked on]

*Scarf (Square)*

[To be worked on]

*Wrap Skirts*

[To be worked on]

## **Food**

[Introduction needed.]

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

## **Language**

[Introduction needed.]

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

### **Religion, Faith, and Spirituality**

As religion tends to start with someone taking drugs and believing they've contacted the creator of the universe or someone similar, that's what happened here too. That is shamanism in a nutshell.

As most species are either matriarchal or have no sex-based hierarchy, gods tend to be female.

Ancestor worship begins around 12,000 years ago where individuals, herds, and settlements are worshipped, mainly by the social and semi-social animals: social animals are listed above but semi-social include starlings and some other migratory birds and mammals, albatrosses and a few other seabirds, herons and other birds that nest together in a big roost, frogs that come out when it rains, and hammerhead sharks and other fish who come together for seasonal feeding opportunities, who benefitted from the act of bonding strongly after some isolated time. Because of this most early religions involved feasting and breeding, worship of the rain, noted mothers or fathers (where the dad is the main caregiver, like that digging frog or ostriches), and renowned nesting or feeding sites.

#### *Philosophy*

One notable theme for philosophical discussion is the range of perspectives around the juxtaposition of predators killing prey, and the concept of murder. Fungustusk advocated for the many creatures to love one another and not to do what one would not wish to be done to themselves. Skear Crow spoke in favour of a practical approach to the need, or lack thereof, to kill for food. The mockingjay hen Joaque encouraged her students to draw on their personal experience when assessing the subject.

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

## **Personal Celebrations**

[Introduction needed.]

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

## **Public Festivals**

[Introduction needed.]

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

## **Sport**

[Introduction needed.]

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

### **Social Dynamics**

[Introduction needed.]

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

### **Sexuality and Romance**

[Notes on how sexuality and romance are approached in this species / culture.]

### **Child-Rearing**

[Introduction needed.]

# **Politics**

[Introduction needed.]

## **Economic System**

### *Socialism*

As so many species are naturally given to cooperation, socialist principles are more common and bedded into overall society. Charismatic apex predators can, and have taken leadership roles before, but don't have very far to go once they're there. An individualist desire for power for its own sake goes down extremely badly among most furies given their orientation towards community, and the more individualistic apex predator community are too small in number to have political sway.

### *Democracy*

Democracy is less widespread than it is on Earth. In most environments (where there are herd/schooling species, including the oceans, parts of the tundra, and savannahs but not including some parts of the poles or deserts), leadership is often by committee, usually with mostly herding species. Apex predators can be marginalised unless they are self-aware and go-getting enough to make sure they contribute to society, but inclusion in this system can certainly feel conditional to them.

See [Economy](#) for further details.

## **Government / Leadership Style**

[Introduction needed.]

## **Military and Law**

[Introduction needed.]

### *Murder*

Murder has been a grey area for part of Zoiya's history due to the fact that prey species interact so much with predators. In the current day, killing is considered murder, not nature, but the transition is a known philosophical point of interest.

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

## **Propaganda**

[Introduction needed.]

*Example 1*

[To be worked on]

*Example 2*

[To be worked on]

*Example 3*

[To be worked on]

# Economy

[Introduction needed.]

## Currency

Wealth remains well spread, and the concept of any one person being mega-rich is very strange to furries. Their currency doesn't involve mining of metals, gems, or anything else (although gold does show up from time to time in their jewellery). Instead, everybody has a notebook in which they record their wealth. This system is safeguarded against abuse by using paw-prints: when a trade is done, each member of the trade provides a paw, hoof, or fin-print in the book of the opposite partner along with contact details. If an individual wishes to verify a buyer or seller they are permitted to contact a previous trader.

This currency is measured in hours of work completed or days' worth of goods provided. Occasionally other measures are used if neither of these are suitable, and the trader's common sense can go a long way in this regard.

People can accrue their own wealth by doing hours of work, perhaps by working on developing a municipal space, or by making something out of nothing (e.g., growing vegetables or making art). These cannot be verified by a paw-print as there is nobody to verify the productivity in that way, so it is either left up to the opposite trader to acknowledge the work or not, or for it to be verified in some other way (e.g., by checking for themselves that the work has been done).

## Business

### Drugs and Alcohol

A few drugs are available for furries, with legality depending on the area. [Maybe? I'm just saying that for now because I haven't decided how to manage legality and attitudes towards drugs.]

*Alcohol*

Furries have a long history that extends back to before they developed sapience, of indulging in alcohol. However, alcohol is delivered rather differently than how it is on Earth due to the avoidance on Zoiya of single-use packaging.

The outlets that sell alcohol are usually semi-outdoor stalls, specialist bakeries, and smallholding farms, and they are generally known as “buzzers”. The main differences between these and an off-licence include:

- “Solid alcohol”. This is the accepted term for fruit that has been allowed to ferment in a controlled environment. Fruits with a high sugar content are half-squashed to open their skins or rinds, and are left outdoors to pick up the necessary yeast and bacteria. When they are ready, these are sold from stalls. They are usually called “delights”.
- A second type of solid alcohol can be found in the form of breads and sponges soaked in alcohol. These too are called delights, and can be sold as a single serving or as a full cake or loaf.
- Stalls or shops will dispense alcohol and they often use glasses, but customers who want to leave with their drinks are expected to either buy solid alcohol or bring their own containers. Most adult furries own a container for drinking, for this very reason. Because a certain amount of preplanning has to be involved in buying one’s drinks for the night, especially if buying something more potent such as wine or spirits, furries tend to plan against becoming dangerously drunk as they set their limit while still sober. Drunken customers can revisit to buy more, but if they were planning to get very drunk then they may already be unable to coordinate themselves to do so or may be turned away. Usually.
- Buzzers usually have a net hanging around them. This is to protect their wares from flying insects which are often attracted to sweet smells.

*Example 3*

[To be worked on]

## **Credits**

[Species] is © [Your username with a link. You are welcome to have more than one link here.]

Artwork by [Artist whose work we use to make a circle icon] and provided with their kind permission

Wording by [The Character Consultancy](#)



Want to upgrade to an Infographic or video, or expand your setting into a worldbuilding project? Email me on [hello@thecharacterconsultancy.co.uk](mailto:hello@thecharacterconsultancy.co.uk) and I will be happy to help you!

~Hayley, The Character Consultancy